



**EVENT 55**  
**POT LIMIT OMAHA CHAMPIONSHIP**  
**\$10,000 BUY-IN**  
**Thursday, July 1, 2010, 5 P.M.**  
**(3 Day Event)**

**SCHEDULE OF PLAY**

<b>LEVEL</b>	<b>BLINDS</b>	<b>CALL</b>	<b>OR MAKE IT</b>
1	50-75	75	150 to 275
2	50-100	100	200 to 350
3	75-150	150	300 to 525
4	100-200	200	400 to 700
<b>END</b>	<b>ADD-ON</b>	<b>PERIOD</b>	
5	150-300	300	600 to 1,050
6	200-400	400	800 to 1,400
7	250-500	500	1,000 to 1,750
	<b>Remove</b>	<b>25 Chips</b>	
8	300-600	600	1,200 to 2,100
9	400-800	800	1,600 to 2,800
10	500-1,000	1,000	2,000 to 3,500
11	600-1,200	1,200	2,400 to 4,200
12	800-1,600	1,600	3,200 to 5,600
13	1,000-2,000	2,000	4,000 to 7,000
14	1,200-2,400	2,400	4,800 to 8,400
	<b>Remove</b>	<b>100 Chips</b>	
15	1,500-3,000	3,000	6,000 to 10,500
16	2,000-4,000	4,000	8,000 to 14,000
17	2,500-5,000	5,000	10,000 to 17,500
18	3,000-6,000	6,000	12,000 to 21,000
	<b>Remove</b>	<b>500 Chips</b>	
19	4,000-8,000	8,000	16,000 to 28,000
20	5,000-10,000	10,000	20,000 to 35,000
21	6,000-12,000	12,000	24,000 to 42,000
22	8,000-16,000	16,000	32,000 to 56,000
23	10,000-20,000	20,000	40,000 to 70,000
24	12,000-24,000	24,000	48,000 to 84,000
	<b>Remove</b>	<b>1,000 Chips</b>	
25	15,000-30,000	30,000	60,000 to 105,000
26	20,000-40,000	40,000	80,000 to 140,000
27	25,000-50,000	50,000	100,000 to 175,000
28	30,000-60,000	60,000	120,000 to 240,000
29	40,000-80,000	80,000	160,000 to 280,000
30	50,000-100,000	100,000	200,000 to 350,000
31	60,000-120,000	120,000	240,000 to 420,000
32	80,000-160,000	160,000	320,000 to 560,000
33	100,000-200,000	200,000	400,000 to 700,000

Players begin with 7,500 in Tournament Chips. Players may receive (3) additional Add-ons each worth 7,500 tournament chips, anytime during the first four levels. Any player that has not taken their add-ons by the end of the fourth level will automatically receive them. All levels will last 60 minutes. Breaks will occur after every two levels and last 20 minutes. Dinner break on Day 1 will be after the completion of level 6 and last 90 minutes. There will be a 60 minute break each day after the completion of 4 levels. Play will continue on Day 1 until the completion of level 8. Day 2: play will resume at 3 PM, and play down to the final table or the completion of 10 levels, whichever comes first. Day 3: Play will continue until a winner has been determined. If an event is running long, the tournament director reserves the right to suspend play after the completion of 10 levels and resume the following day. 4.2% of the total entry pool will be withheld for entry fees, and 1.8% of the total entry pool will be withheld for tournament staff.

<b>2009 REIGNING CHAMPION</b> <b>MATT GRAHAM \$679,402</b> <b>2009 ENTRIES 295</b>
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